

W307UST

Ultra Short Widescreen Projection



Native WXGA - Large images up to 100"



Shadow-free images on interactive whiteboards



Super bright images, vivid accurate colours - 3500 ANSI Lumens



Low running costs - Long life lamp, up to 4000 hours







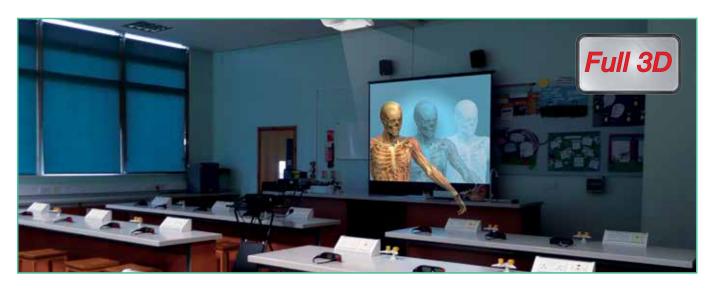






INSPIRE YOUR STUDENTS

Teaching in 3D is the latest innovation in education technology, opening up new avenues of learning for both educators and students alike. Engage and inspire your students with lessons taught in 3D – explore the world, travel through space, see inside the body and bring new ideas to life. Optoma 3D projectors take teaching to a whole new level of immersion and enjoyment... at no extra cost!



HOW DOES 3D WORK?

Using the inherent speed of DLP® technology, Optoma 3D Ready projectors can output video and images at an astonishing rate of 120Hz, allowing you to show full screen, full colour, stereoscopic 3D.

The 3D effect is generated by splitting this signal into two standard video streams, one for each eye. Using DLP® LinkTM technology, the 3D glasses synchronise with the image on screen to filter each stream to the correct eye. Your brain then combines the two streams to make them jump into life.

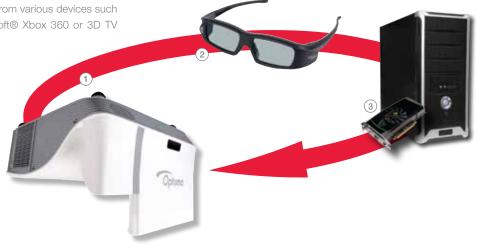
The X307UT supports multiple 3D formats from various devices such as PC, Blu-ray 3D $^{\rm TM}$, Sony® PS3, Microsoft® Xbox 360 or 3D TV broadcast system.

3D Format	W307UST		
Side -by-Side	Yes		
Top-and-Bottom	Yes		
Frame Packing	Yes		
Frame Sequential	Yes		

WHAT YOU NEED

- 1. Optoma W307UST
- 2. Optoma DLP-Link 3D Glasses
- 3. Compatible 3D source device and software

For more information please visit **www.optoma.eu/3deducation**



W307UST

TRUE HDMI

Project crystal clear images using HDMI v1.4 input. Hassle-free projection from a widescreen computer/HD source with a single HDMI cable – no need for separate audio cables.

EASY LAMP REPLACEMENT

Direct and easy access to the lamp whist the projector is in situ.



AUDIO POWER

Use a microphone and the powerful built-in 10W speakers to capture your audience attention from anywhere within your classroom or meeting room.

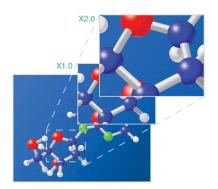
The need for complicated and costly additional audio hardware and cabling is eliminated. Four audio inputs from individual computer and video devices enable the W307UST to function as an audio switcher and volume controller.



Auto power off - if after a pre-determined time the projector does not receive a signal, it will turn itself off automatically, conserving power and extending the life of the lamp.

ENLARGE YOUR IMAGES

Use the digital zoom feature to explain the projected image in more detail.



PERFECT PROJECTION

Quickly adjust misaligned images with vertical keystone correction.



PROJECTION TILTING

For tabletop use as well as wall and floor projection.



W307UST

W307UST SPECIFICATIONS

W007001 01 L011107	110110				
Native Resolution	WXGA 1280 x 800				
Display Technology	Single 0.65" WXGA DC3 DMD chip DLP® Technology by				
Display lecillology	Texas Instruments				
Deinletenne DDICHT ennedat	OFOO ANCLL				
Brightness - BRIGHT mode ¹	3500 ANSI Lumens				
Contrast	15,000:1				
Noise Level	30dB (Eco mode)				
Lamp Life ²	4000/3000 hours (Eco/BRIGHT mode)				
Projections Lens	F Number 2.6				
•	Focus Length 7.35mm				
	Focus / Zoom Type Manual Focus / 2.0x Digital Zoom				
	Throw Ratio 0.35:1 (Projection Distance: Image				
	Width)				
Projection Dictores	0.45 - 0.75m				
Projection Distance					
Image Size	1.53 – 2.54m (60.09" – 100.02") Diagonal 16:10				
Offset	125% ±5%				
Weight / Dimensions (W x D x H)	7.5 kg / 357 x 367 x 231mm				
Remote Control	Remote with direct source selecting				
INPUTS	HDMI (HDCP) - audio supported 2 x 15 Pin D-Sub VGA Component via adaptor				
	2 x 15 Pin D-Sub VGA Component via adaptor				
	S-Video 4 Pin Mini Din				
	Composite RCA				
	2 x 3.5mm Audio Mini Jack In Audio computer input				
	2 x Stereo RCA Audio video input				
	USB (service)				
	Microphone ´				
CONTROL	RJ45				
	RS232 - 9 Pin Mini DIN				
	RJ45 LAN control via Windows Internet Explorer,				
	Crestron RoomView and PJ Link				
OUTPUT	15 Die D. Cole VOA				
0011901	15 Pin D-Sub VGA				
	Audio Out - 3.5mm Mini Jack				
	+12v Trigger 10W Speaker 16:10 Native, 16:9/4:3 Compatible +15° Vertical				
Audio	10W Speaker				
Aspect Ratio	16:10 Native, 16:9/4:3 Compatible				
Keystone Correction	± 15° Vertical				
On Screen Display	12 Languages: English, German, French, Italian, Spanish,				
on concon biopiay	Portuguese, Polish, Dutch, Russian, Swedish, Turkish &				
	Arabic				
Compatible Decelutions	TIVEN EVEN MIVEN LID VEN CUEN				
Compatible Resolutions	UXGA, SXGA, WXGA, HD, XGA, SVGA				
Video Compatibility	PAL SECAM 576i/p, NTSC 480i/p, HD 720p/1080i/1080p				
Uniformity	85%				
Displayable Colours	1.07 Billion				
Horizontal Scan Rate	15.3 - 91.1kHz				
Vertical Scan Rate	24 - 85Hz (120Hz for 3D)				
Power Supply	100 - 240V, 50 - 60Hz				
Power Consumption	345W BRIGHT mode < 0.5W Standby mode				
1 OWO1 OUIDAITIPHOTI	285W Eco mode < 0.5W Standby mode Operating: 5 - 40°C, 85% Humidity (Max),				
Onarating Canditions	Operating F 40°C 0.50/ Humidity (May)				
Operating Conditions	Operating: 5 - 40 C, 85% Humidity (Max),				
0 11	3000m Ammine (Max)				
Security Standard Accessories	Security Bar, Kensington Lock Port, Password Protection				
Standard Accessories	Lens Cover, AC Power Cord, VGA Cable, Full Function				
	Remote, Batteries x 2, Quick Start Guide, CD User Manual,				
	Warranty Card, WEEE Card				
RoHS	Compliant				
Lamp Warranty	6 months or 1000 hours - whichever comes sooner				
Warranty	Warranty may vary by country. Please see				
vvairaiity					
	www.optomaeurope.com or ask your local supplier for				
0-1	details				
Colour Guarantee ³	5 Years				
3D Support	The 3D features of Optoma projectors can only be used				
	with compatible 3D content. Typical applications include				
	with 3D educational or 3D design and modelling systems. 3D TV broadcast systems, (SKY in the UK), Blu-ray 3D™ and 3D games from the Sony® PS3 or Microsoft® Yboy 360 are now gamented as part of the				
	systems, 3D TV broadcast systems (SKY in the LIK)				
	Blu-ray 3DTM and 3D games from the Sony® PS3 or				
	Microsoft® Xbox 360 are now supported as part of the				
	IVIICIOSOTION ADOX 300 are now supported as part of the				
2D Viewing	HDMI v1.4a specification.				
3D Viewing	Requires the Optoma DLP-Link shutterglasses				
00.0	- available separately.				
3D Compatibility	Side-by-Side:1080i50 / 60, 720p50 / 60				
	Frame-pack: 1080p24, 720p50 / 60				
	Over-Under: 1080p24, 720p50 / 60				

Optoma Accessories						
Projector Wall Mount - Part number: OWM1000						
	Wall mount for the W307UST Telescopic mount with height adjustment plate for versatile installation. Maximum projector image of 100" diagonal with the W307UST.					
Lamp - Part number: SP.8UP01GC01						
	Optoma genuine lamp modules are designed and tested to work specifically with your Optoma projector to ensure quality, good performance and longevity.					
ZD301 - 3D Glasses						
6	Optoma ZD301 glasses allow compatible content to be viewed in stunning stereoscopic 3D.					

EASY TO USE REMOTE CONTROL

W307UST Remote Control

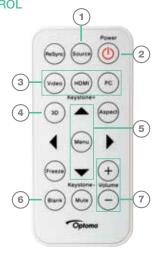
- 1 Source
- 2 Power
- 3 Direct Input Source Selection
- 4 3D Control
- 5 Vertical Keystone Adjustment
- 6 AV Mute
- 7 Volume Control

W307UST Connections

- 8 USB (Service)
- 9 HDMI
- 10 VGA Out
- **11** VGA 1
- **12** RJ45
- 13 Audio In (VGA 1)
- 14 S-Video
- 15 Audio In (Video)
- 16 Audio In (S-Video)
- 17 Audio Out
- 18 Microphone
- 19 +12v Trigger
- **20** RS232
- **21** VGA 2









W307UST Projection Distance 0.45 - 0.75m (16:10 Aspect Ratio)							
Distance from screen to projector (m)	Projection Distance from mirror (m)	Horizontal Image Size (m)	Vertical Image Size (m)	Diagonal Image Size (m)	Diagonal Image Size (inch)	Image Offset (m)	
0.12	0.45	1.30	0.81	1.53	60.09	0.20	
0.193	0.53	1.51	0.94	1.78	70.04	0.24	
0.27	0.61	1.73	1.08	2.04	80.25	0.27	
0.306	0.64	1.83	1.14	2.16	85.03	0.29	
0.344	0.68	1.94	1.21	2.29	90.07	0.30	
0.419	0.75	2.15	1.35	2.54	100.02	0.34	

For guide purposes only

W307UST is capable of 16:9 aspect ratio projection. When projecting a 16:9 image the image sizes, screen height and offset information will differ from the above.



